

CITY OF DULUTH INVITATION TO BID

PROJECT NAME/DESCRIPTION: Cured-In-Place-Pipe (CIPP) Rehabilitation Of Sanitary Sewers For Basin No. 24
PROJECT NUMBER: 0983SN
BID NUMBER: 12-0340

This advertisement is available on the City of Duluth's website at:
<http://www.ci.duluthmn.gov/purchasing> – Bids and RFP's

Sealed bids will be received by the City Purchasing Agent in and for the Corporation of the City of Duluth, Minnesota, at his office, Room 100 City Hall, Duluth, Minnesota, 55802, (218) 730-5340 until 2:00 PM local time on June 27, 2012 for the above named project. Immediately thereafter, bids will be taken to room 106A City Hall, where they will be publicly opened and read aloud.

NOTICE TO BIDDERS: 1) A Project Labor Agreement (PLA) will be required for any bid that is over or could go over \$150,000. 2) Unless a Certificate of Exemption is provided, any out-of-state bidder receiving a bid award will have 8% retained from invoice payments on contracts over \$50,000. Submit a signed copy from the State of Minnesota when submitting Payment and Performance Bonds. This form may be found at the following web address: [http://taxes.state.mn.us/Forms and instructions/sde.pdf](http://taxes.state.mn.us/Forms%20and%20instructions/sde.pdf).

This project involves cured-in-place-pipe (CIPP) rehabilitation of 55,125 feet of sanitary sewers and 360 lateral seal connections. The breakdown is 44,913 feet of 8", 4,016 feet of 10", 1,488 feet of 12", 1,657 feet of 15", 20 feet of 16", 2,250 feet of 18" and 781 feet of 20".

Questions pertaining to this project should be directed to: Mark Guisfredi, Project Engineer, 218-730-5076.

Each bidder must utilize the 2012 Edition of the "City of Duluth Public Works/Utilities Department – Engineering Division Standard Construction Specifications" booklet as this booklet is incorporated by reference and is deemed to be a part hereof this project as if fully incorporated and set forth herein. It is available on the City of Duluth website, www.duluthmn.gov/engineering/index.cfm at no charge.

Plans and specifications may be secured from the City Engineering office, Room 211 City Hall, 411 West 1st St., Duluth, MN 55802, upon payment of a check, draft or money order in the amount of \$50.00 made payable to the City of Duluth. (This payment will not be refunded.)

Plans and specifications are on file for inspection at the City Engineering office, Duluth Builders Exchange, McGraw Hill Construction (www.dodge.construction.com), Minneapolis Builders Exchange and St. Paul Builders Exchange.

A certified check or bank draft, payable to the order of the City of Duluth, negotiable U.S. Government Bonds (at par value), or a satisfactory bid bond executed by the bidder and acceptable surety, in an amount equal to five per cent (5%) of the total bid, shall be submitted with each bid.

Attention is called to the fact that not less than the minimum salaries and prevailing wages as set forth in the contract documents must be paid on this project. The contractor must take affirmative action to ensure that the employees and applicants for employment are not discriminated against because of their race, color, creed, sex or national origin, and must meet the affirmative action goals. Contractors are encouraged to subcontract with Disadvantaged Business Enterprises when possible.

The project is being financed by the Minnesota Public Facilities Authority. Both Federal Davis Bacon prevailing wages and State of Minnesota prevailing wages apply to this project. Payment of wage and fringe benefits that are most beneficial to the employees are required.

Contractors must comply with Federal requirements concerning utilization of Disadvantaged Business Enterprises (DBE). The Contractor must employ good faith efforts in procurement activities and maintain documentation. Minnesota's fair share objectives are 3.5% for MBE's and 5.0% for WBE's.

The City of Duluth is an Equal Opportunity employer. The Contractor shall comply with all Equal Employment Opportunity laws and regulations.

CITY OF DULUTH
Dennis Sears
Purchasing Agent